

7B Teacher's notes What should I do?

Activity: Simulations

Language point: *have to* and *should*; asking for and giving advice (Unit 7, Section B)

Time: 20 minutes

Materials: One set of cards per six students, cut along the dotted lines.

Procedure:

- Divide the class into groups of six or fewer.
- Tell them they are going to practise asking for and giving advice. If necessary, elicit the target language for giving advice (*should, shouldn't, have to, don't have to*).
- Elicit the question *What should I do?* Model and drill it a few times so the students can practise the pronunciation. Make sure they're stressing the words *What* and *do*.
- Give each student in each group two of the problem cards.
- Explain that they need to tell their problem to the other students in their group and ask for advice. They should ask four different students and write down the advice they get in the four lines on their card.
- Check that all students understand their two problems.
- Set a time limit, if necessary, and begin the activity.
- While the students are doing the activity, walk around and listen for any problems with grammar, vocabulary or pronunciation. Make a note of these and give feedback to the class after they have finished the activity.
- At the end of the activity, students should tell the class the best advice they got for their problem. If the class atmosphere allows, they could also tell the class the worst advice they got!
- Option: With a stronger group, students could invent a new problem, swap their card with a partner and then do the activity again.